

SAN DIEGO, CA
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JAMES KUROWSKI

SUMMARY

Highly motivated and experienced professional, with expertise in using and implementing technologies involved in all facets of a design and development pipelines. Encourages teamwork and productivity through a positive leadership record over eleven years of professional experience.

SKILLS AND ABILITIES

- Unreal Engine 4
- Unity
- Maya
- Zbrush
- 3ds Max
- Photoshop
- Substance Designer
- Substance Painter
- Quixel Suite (NDO,3DO,DDO)
- XNormal
- Perforce
- Excel
- PowerPoint
- Jira

WORK EXPERIENCE

3D Artist

June 2016 - Present

DAYBREAK GAMES • San Diego, CA

Responsibilities include:

Environmental art and design including level design and set dressing. Involved in asset production as well as quality control and task management. Expected to perform in a fast-paced environment and to produce effective and quality work while following development and production schedules. Utilize multiple development software including Maya, Photoshop, Quixel Suite, Zbrush and many proprietary systems.

Life Insurance Agent

September 2012-2014

AIG Direct • San Diego, CA

Responsibilities included:

Obtain and grow a countrywide client base to provide life insurance options and policies that fit the client's needs. Maintain current factual knowledge on life insurance policies, claims, and laws for over thirty-seven states while continuing to update and provide policies to new and current clients. Meet sales goals and obligations on a daily basis by observing, creating and seizing opportunities that garner new business.

Technical Support & Operations Representative September 2006-2009
Digital Orchid Inc. acquired by Sorteo Games LLC 2008 • San Diego, CA

Primary Job Roles also included:

Monitor integrity of database as well as update database – QA testing – Distribution of content
– Train new employees.

Responsibilities included:

Technical support and operations representative for Digital Orchid. Lead an organized team of hard working individuals. Handled customer support via phone and email for multiple cellular software products, such as Nascar.com, Togo, a sports monitoring program for mobile phones. Managed distribution of content such as wallpapers and ringtones across multiple channels. Worked in a QA team for products such as Melate Movil. Over all experience was positive and educational.

EDUCATION

Art Institute of San Diego
Bachelors of Computer Science
San Diego, CA

Graduate 2016